

Rebecca Smith

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OBJECTIVE

Creative and detail-oriented visual media artist with a background in 2D animation, freelance illustration, and technical support. Experienced in storytelling, digital art tools, project coordination, and client communication. Seeking opportunities to bring characters and stories to life through animation and visual design.

EDUCATION

University

Las Vegas, Nevada
Graduation: May 2025

Bachelor of Visual Media, 2D Animation

- Studied principles of animation, storyboarding, character design, digital painting, and post-production.
- Completed multiple short films and visual development projects.
- Gained hands-on experience with industry-standard tools such as Adobe After Effects, Adobe Animate, Adobe Photoshop and adobe premiere pro.

EXPERIENCE

Freelance Artist | Remote | Commission-based Work

Las Vegas, Nevada
March 2025 - present

- Created custom illustrations, character designs, and backgrounds for private clients
- Managed communication, pricing, deadlines, and revisions for my clients
- Maintained an online portfolio and social media presence.

Volunteer Library Assistant | [Dell H. Robison Middle School]

Las Vegas, Nevada
January 2020 – April 2020

- Organized and shelved books, assisted the Librarian in finding materials, and maintained a quiet study environment.
- Moved and lifted heavy bookshelves back into the library for reorganization

PROJECTS & AWARDS

Short Animated Film – “Seina’s Cove Adventure”

Director, Animator, Editor | Nevada State University | 2025

- Created original short for Animation 3 class, showcasing skills in storytelling, visual design, and character animation.
- Selection, 2025 Undergraduate Research and Creative Works Conference
- Winner, Best [Animation short], 2025 Undergraduate Research and Creative Works Conference

SKILLS & CERTIFICATIONS

Art & Animation Tools:

Adobe Photoshop, After Effects, Premiere, Adobe Animate, Krita, Kdenlive

Creative & Technical Skills:

2D Character Animation, Visual Development, Storyboarding, Digital Illustration, Compositing, Editing, Color Theory, Client Communication, Project Management

Soft Skills:

Critical Thinking, Leadership, Team Collaboration, Time Management, Problem Solving, Remote Workflow