

Rebecca Smith

Graphic designer and Animator

Graphic designers know how to create Logos, advertisements and user experiences tailored to their employer's or client's needs. Animators create the same experience through Illustrations, storyboards, and characters. Which is tailored for any client's wants or needs.



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Work experience

01/2020 - 04/2020
Las Vegas, Nevada

Volunteer Library assistance

- Organized and shelved books, assisted the Librarian in finding materials, and maintained a quiet study environment.
- Moved and lifted heavy booking shelves back into the library for reorganization

03/2025 - present
Las Vegas, Nevada

Freelance Graphic designer and Animator

- Created custom illustrations, character designs, and backgrounds for private clients
- Managed communication, pricing, deadlines, and revisions for my clients
- Maintained an online portfolio and social media presence.

08/2025 - present
Las Vegas, Nevada

Volunteer Caregiver

- Help patient with getting dressed and cleaning laundry
- Shop for food and prep meals for the patient
- Light housekeeping of the patients room and bathroom
- Also giving companionship and emotional support through medical procedures and when at home.



Education

2020 - 2025
Henderson, Nevada

Bachelor of Visual Media, 2D Animation,
Nevada State University



Organisational / Communication skills

Always on time Analytics Decision making Loyalty Open minded Sense of humour

Skills

Art & Animation Tools:

Adobe Photoshop, After Effects, Premiere, Adobe Animate, Krita, Kdenlive

Creative & Technical Skills:

2D Character Animation, Visual Development, Storyboarding, Digital Illustration, Compositing, Editing, Color Theory, Client Communication, Project Management

Soft Skills:

Critical Thinking, Leadership, Team Collaboration, Time Management, Problem Solving, Remote Workflow

PROJECTS & AWARDS

Short Animated Film – “Seina’s Cove Adventure”|

Director, Animator, Editor | Nevada State University | 2025

- Created original short for Animation 3 class, showcasing skills in storytelling, visual design, and character animation.
- Selection, 2025 Undergraduate Research and Creative Works Conference
- Winner, Best [Animation short], 2025 Undergraduate Research and Creative Works Conference